





IRQ: Mathematical Foundations

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Lecture - 2
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Lecture Coverage

- Linear independence, basis and dimension
- Inner product, Hilbert Space, outer product



Recap of Previous Lecture

- Arithmetic of complex numbers
- Basic concept of vector space
- A quantum state $| \varphi \rangle$ can be expressed as the superposition (linear combination) of the basis states:

$$|\varphi\rangle = \alpha |0\rangle + \beta |1\rangle$$

- Quantum state can be represented using vectors and gate operations as unitary matrices
- Spanning Set





Basis and Dimension

- A minimal spanning set is referred to as a basis.
- It can be shown that any two sets of **linearly independent** vectors that span a vector space *V* contain the same number of elements.
- Such a set of linearly independent vectors is called a basis for V.
- The number of elements in the basis is called the dimension of V.





Linearly Dependent Vectors

• A set of non-zero vectors $|v_1\rangle, ..., |v_n\rangle$ are said to be *linearly* **dependent** if there exists a set of complex numbers $a_1, ..., a_n$ with $a_i \neq 0$ for at least one value of i, such that

$$a_1 |v_1\rangle + a_2 |v_2\rangle + ... + a_n |v_n\rangle = 0$$





Linearly Dependent Vectors

- Consider three vectors a, b and c where c = a + 3b
- Any linear combination of a, b and c say

•
$$2a + b + c$$
 = $2a + b + a + 3b$
= $3a + 4b$

• As c can be written in terms of a and b and hence it is linearly dependent and we do not require it for the solution.





Example

• The set of vectors
$$\left\{ \begin{bmatrix} 1\\1\\1 \end{bmatrix}, \begin{bmatrix} 0\\1\\1 \end{bmatrix}, \begin{bmatrix} 2\\-1\\-1 \end{bmatrix} \right\}$$
 is linearly dependent because

$$\mathbf{0} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = x \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + y \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} + z \begin{bmatrix} 2 \\ -1 \\ -1 \end{bmatrix}$$

can happen when x = 2, y = -3, z = -1.





Linearly Independent Vectors

- A set of vectors is *linearly independent* if they are not linearly dependent.
- A set of non-zero vectors $|v_1\rangle$,..., $|v_n\rangle$ are said to be *linearly independent* if there exists a set of complex numbers a_1, \ldots, a_n with all $a_i = 0$ for all value of i, such that $a_1|v_1\rangle + a_2|v_2\rangle + \cdots + a_n|v_n\rangle = 0$





Example

• Let $v1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ $v2 = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$ check whether they are linearly independent or dependent.

$$c1\begin{bmatrix}1\\1\end{bmatrix} + c2\begin{bmatrix}1\\-1\end{bmatrix} = 0 \Rightarrow \begin{bmatrix}c1\\c1\end{bmatrix} + \begin{bmatrix}c2\\-c2\end{bmatrix} = \begin{bmatrix}0\\0\end{bmatrix}$$

$$c1 + c2 = 0 , c1 - c2 = 0$$

Add the above equation: 2c1 = 0, $\Rightarrow c1 = 0 \Rightarrow c2 = 0$

Hence the vector v1 and v2 are linearly independent





Example

• The set of vectors is linearly independent because the only way that can occur is if 0 = x, 0 = x + y, 0 = x + y + z. This implies x = y = z = 0.

$$\left\{ \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$$

$$\mathbf{0} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = x \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + y \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} + z \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$





Basis (Z): $|0\rangle$ and $|1\rangle$

- $|0\rangle$ and $|1\rangle$ is a basis because it satisfies two conditions:
 - Any vector $\begin{bmatrix} a \\ b \end{bmatrix}$ can be expressed as linear combination of $|\mathbf{0}\rangle$ and $|\mathbf{1}\rangle$

$$\begin{bmatrix} a \\ b \end{bmatrix} = a \, |\mathbf{0}\rangle + b |\mathbf{1}\rangle$$

• |0| and |1| are linearly independent

•
$$|\mathbf{0}\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
 and $|\mathbf{1}\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$



Basis (X): $|+\rangle$ and $|-\rangle$

•
$$|+\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$
 and $|-\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \end{bmatrix}$

$$|+\rangle = \frac{1}{\sqrt{2}}(\begin{bmatrix} 1\\0 \end{bmatrix} + \begin{bmatrix} 0\\1 \end{bmatrix})$$
 and $|-\rangle = \frac{1}{\sqrt{2}}(\begin{bmatrix} 1\\0 \end{bmatrix} - \begin{bmatrix} 0\\1 \end{bmatrix})$

$$|+\rangle = \frac{1}{\sqrt{2}}(|\mathbf{0}\rangle + |\mathbf{1}\rangle)$$
 and $|-\rangle = \frac{1}{\sqrt{2}}(|\mathbf{0}\rangle - |\mathbf{1}\rangle)$





Basis (Y): $|i\rangle$ and $|-i\rangle$

•
$$|i\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ i \end{bmatrix}$$
 and $|-i\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -i \end{bmatrix}$

$$|i\rangle = \frac{1}{\sqrt{2}}(\begin{bmatrix}1\\0\end{bmatrix} + i\begin{bmatrix}0\\1\end{bmatrix})$$
 and $|-i\rangle = \frac{1}{\sqrt{2}}(\begin{bmatrix}1\\0\end{bmatrix} - i\begin{bmatrix}0\\1\end{bmatrix})$

$$|i\rangle = \frac{1}{\sqrt{2}}(|\mathbf{0}\rangle + i|\mathbf{1}\rangle)$$
 and $|-i\rangle = \frac{1}{\sqrt{2}}(|\mathbf{0}\rangle - i|\mathbf{1}\rangle)$





Important Quantum Property

- A quantum system can be defined as a system whose basis state form a vector space over complex numbers
- Or State of a quantum system corresponds to a vector in a complex vector space
- A basis is minimal and hence it is linearly independent
- We can have more than one basis in a vector space but all will have same number of elements





Operator as Matrices





Matrix Representation of Linear Operators

- Consider an $m \times n$ complex matrix A with entries A_{ij} .
- A can be regarded as a linear operator sending vectors in the vector space \mathbb{C}^n to the vector space \mathbb{C}^m , under matrix multiplication of A by a vector in \mathbb{C}^n .
- This actually means:

$$A\left(\sum_{i} a_{i} | v_{i} \rangle\right) = \sum_{i} a_{i} A(|v_{i}\rangle)$$





Some Important Matrices in Quantum Computing

We shall be using four extremely useful matrices, known as *Pauli*matrices.

$$\sigma_0 \equiv I \equiv \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$
 $\sigma_1 \equiv \sigma_x \equiv X \equiv \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$

$$\sigma_2 \equiv \sigma_y \equiv Y \equiv \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$$
 $\sigma_3 \equiv \sigma_z \equiv Z \equiv \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$

We often omit I, and refer to X, Y and Z only as Pauli matrices.





Hilbert Space and Inner Products





Hilbert Space

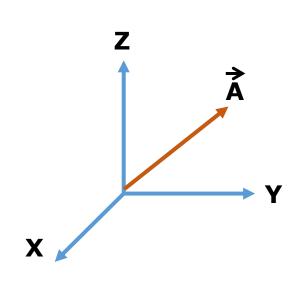
- To define a Quantum System we need Hilbert space
- Hilbert space is a vector space where complex inner product is defined and the transformation is linear

- A Hilbert space is a complex inner product space that is complete
- A quantum System is represented by an element which belongs to Hilbert Space





Example of a Real Space



$$A = A_x i + A_y j + A_z k$$

Basis =
$$\{i, j, k\}$$

$$i = (1,0,0), j = (0,1,0), k = (0,0,1)$$

$$i.i = j.j = k.k = 1$$

$$i.j = j.k = k.i = 0$$

Normalized

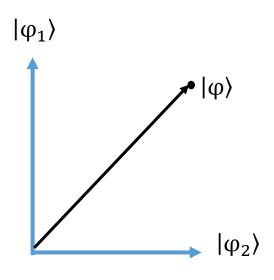
Orthogonal

A basis which satisfies orthonormal property is said to be a Complete basis.





Hilbert Space



• Consider the Hilbert space which is spanned by two basis states $\{|\phi_1\rangle, |\phi_2\rangle\}$

•
$$|\varphi\rangle = c1 |\varphi_1\rangle + c2 |\varphi_2\rangle$$

 Any quantum state is the linear combination of the basis states





Complex Inner Product

- A **complex inner product** is a function that takes as input two vectors $|v\rangle$ and $|w\rangle$ from a vector space, and generates a complex number as output.
- For the time being, we write the inner product of the two vectors as $(|v\rangle, |w\rangle)$.
 - The standard quantum mechanical notation is $\langle v | w \rangle$.
- A vector space equipped with an inner product is known as an inner product space.





Complex Inner Product

• **Example**: For the vector space \mathbb{C}^n , the inner product of two vectors $(y_1, ..., y_n)$ and $(z_1, ..., z_n)$ is defined by

$$\langle (y_1, ..., y_n) | (z_1, ..., z_n) \rangle = \sum_i y_i^* z_i = [y_1^* ... y_n^*] \begin{bmatrix} z_1 \\ \vdots \\ z_n \end{bmatrix}$$

a* is the complex conjugate of a





An Example

• Consider the following operation that we perform with two vectors in \mathbb{R}^3 (that is, two vectors of size 3 with real numbers as elements):

$$\left\langle \begin{bmatrix} 5 \\ 3 \\ -7 \end{bmatrix}, \begin{bmatrix} 6 \\ 2 \\ 0 \end{bmatrix} \right\rangle = [5, 3, -7] \star \begin{bmatrix} 6 \\ 2 \\ 0 \end{bmatrix} = (5 \times 6) + (3 \times 2) + (-7 \times 0) = 36.$$





An Example of a Property

•
$$|\psi \mathbf{1}\rangle = \begin{bmatrix} 2\\1\\4i \end{bmatrix}$$
 $|\psi \mathbf{2}\rangle = \begin{bmatrix} 1\\2i\\3 \end{bmatrix}$ $\langle \psi \mathbf{1} | \psi \mathbf{2}\rangle = [2 \quad 1 \quad 4i]^* \begin{bmatrix} 1\\2i\\3 \end{bmatrix} = [2 \quad 1 \quad -4i] \begin{bmatrix} 1\\2i\\3 \end{bmatrix} = 2 - 10i$

$$\langle \psi 2 | \psi 1 \rangle = \begin{bmatrix} 1 & 2i & 3 \end{bmatrix}^* \begin{bmatrix} 2 \\ 1 \\ 4i \end{bmatrix} = \begin{bmatrix} 1 & -2i & 3 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 4i \end{bmatrix} = \underbrace{2 + 10i}$$

Both are complex conjugate





An Example

•
$$|v1\rangle = \begin{bmatrix} 2+3i \\ 5-4i \end{bmatrix}$$

•
$$\langle v1|v1\rangle$$
 = $[2+3i \quad 5-4i]^*\begin{bmatrix} 2+3i \\ 5-4i \end{bmatrix}$
= $[2-3i \quad 5+4i]\begin{bmatrix} 2+3i \\ 5-4i \end{bmatrix}$
= $(2-3i)(2+3i)+(5+4i)(5-4i)$
= 54



Example with $|0\rangle$ and $|1\rangle$

•
$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
 $|1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

•
$$\langle 0|0\rangle = \begin{bmatrix} 1 & 0 \end{bmatrix}^* \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
 $\langle 1|1\rangle = \begin{bmatrix} 0 & 1 \end{bmatrix}^* \begin{bmatrix} 0 \\ 1 \end{bmatrix}$
= 1

NORMALIZED CONDITION





Norm or Length

- For every complex inner product space V, we can define a **norm** or **length** as $|V| = \sqrt{\langle V, V \rangle}$.
- **Example**: In \mathbb{R}^3 , the norm of the vector $[3, -6, 2]^T$ is given by

$$\begin{vmatrix} 3 \\ -6 \\ 2 \end{vmatrix} = \left\langle \begin{pmatrix} 3 \\ -6 \\ 2 \end{pmatrix}, \begin{pmatrix} 3 \\ -6 \\ 2 \end{pmatrix} \right\rangle = \sqrt{3^2 + (-6)^2 + 2^2} = \sqrt{49} = 7$$





Example

• Norm of
$$|v\rangle = \begin{bmatrix} 2+3i \\ 5-4i \end{bmatrix}$$

$$\langle v|v\rangle = [2+3i \quad 5-4i]^* \begin{bmatrix} 2+3i \\ 5-4i \end{bmatrix}$$
$$= [2-3i \quad 5+4i] \begin{bmatrix} 2+3i \\ 5-4i \end{bmatrix}$$
$$= 54$$
Norm of $|\boldsymbol{v}\rangle = \sqrt{54}$





Unit Vector

• A *unit vector* is a vector for which the norm is 1.

• For example, $(1, 0, 0, 0)^T$.





Orthogonal Vectors

• Two vectors V_1 and V_2 in an inner product space V are orthogonal if:

$$\langle V_1, V_2 \rangle = 0$$

Linearly
Independent
Vectors

• **Example**: The two vectors $|w\rangle = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ and $|v\rangle = \begin{bmatrix} 1 \\ -1 \end{bmatrix}$ are orthogonal, as their inner product $\langle w|v\rangle$ is 0:

$$(1 * 1) + (1 * -1) = 0.$$





Example with $|0\rangle$ and $|1\rangle$

•
$$|\mathbf{0}\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$
 and $|\mathbf{1}\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

• Check whether vector $|\mathbf{0}\rangle$ and $|\mathbf{1}\rangle$ are orthogonal or not?

$$\langle 0|1\rangle = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix} = 0$$

Hence $|0\rangle$ and $|1\rangle$ basis are orthogonal.







Orthogonal Basis and Orthonormal Basis

Definition A basis $\mathcal{B} = \{V_0, V_1, \dots, V_{n-1}\}$ for an inner product space \mathbb{V} is called an **orthogonal basis** if the vectors are pairwise orthogonal to each other, i.e., $j \neq k$ implies $\langle V_j, V_k \rangle = 0$. An orthogonal basis is called an **orthonormal basis** if every vector in the basis is of norm 1, i.e.,

$$\langle V_j, V_k \rangle = \delta_{j,k} = \begin{cases} 1, & \text{if } j = k, \\ 0, & \text{if } j \neq k. \end{cases}$$

 $\delta_{j,k}$ is called the **Kronecker delta function**.





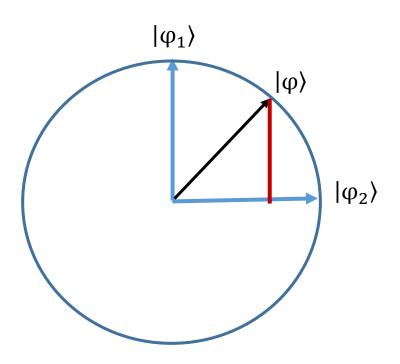
Inner Product Properties

- The inner product of two orthogonal vectors are 0
- Inner product of a unit vector is 1





Relook at Hilbert Space



- Hilbert space (H)= Orthogonal + Normal +Inner product defined
- Hence $| \varphi \rangle \in \mathbb{H} \rightarrow \varphi$ is normalized

•
$$|\varphi\rangle = c1 |\varphi_1\rangle + c2 |\varphi_2\rangle$$

- $|\phi_2\rangle$ Then $|c1|^2 + |c2|^2 = 1$
 - $|\varphi\rangle$ is normalized i.e. total probability is 1
 - Sum of the squares of amplitude is equal to 1



Quantum Superposition

A quantum state can be in superposition of the basis states.

$$|\varphi\rangle = \alpha |0\rangle + \beta |1\rangle$$

• Here $|0\rangle$ and $|1\rangle$ are the basis states, and α and β are complex numbers

$$|\alpha|^2 + |\beta|^2 = 1$$





Quantum Measurement

- When the state of a qubit is "measured":
 - The value returned is that of one of the basis states the qubit state also collapses to that basis state.
 - This happens with some probability.
 - This is unlike reading the output of a circuit in conventional computing.
- Suppose the state of a qubit is: $|\varphi\rangle = \alpha |0\rangle + \beta |1\rangle$
- When we read the state of the qubit, it returns $|0\rangle$ with probability $|\alpha|^2$, and it returns $|1\rangle$ with probability $|\beta|^2$.

lψ

qubit

quantum state

classical bit

quantum state

has collapsed





Outer Product Representation

- There is a useful way of representing linear operators that makes use of the inner product, known as the *outer product* representation.
- Suppose $|v\rangle$ is a vector in an inner product space V, and $|w\rangle$ is a vector in an inner product space W.





Outer Product Representation

• We define the outer product operator $A = |w\rangle\langle v|$ from V to W which is defined as:

$$|w\rangle\langle v| = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix} \begin{bmatrix} v_1 & v_2 & v_3 \end{bmatrix} * = \begin{bmatrix} w_1v_1 & w_1v_2 & w_1v_3 \\ w_2v_1 & w_2v_2 & w_2v_3 \\ w_3v_1 & w_3v_2 & w_3v_3 \end{bmatrix}$$

• If $|i\rangle$ denote any orthonormal basis for the vector space V, it can be shown that

$$\sum_{i} |i\rangle\langle i| = I$$



Outer Product as Projection Operator

• Let φ_1 and φ_2 are two vectors

•
$$|\varphi_1\rangle = \begin{bmatrix} 1\\2\\3i \end{bmatrix}$$
, $|\varphi_2\rangle = \begin{bmatrix} 1\\1\\2 \end{bmatrix}$

• Outer Product =
$$|\varphi_1\rangle\langle\varphi_2|$$
 = $\begin{bmatrix}1\\2\\3i\end{bmatrix}$ [1 1 2]

$$\bullet = \begin{bmatrix} 1 & 1 & 2 \\ 2 & 2 & 4 \\ 3i & 3i & 6i \end{bmatrix}$$

Projection Operator /
Complex Matrix /
Square matrix

A projection operator project any vector onto the subspace of another vector





Summary

- Basis and Dimension
- Linear independence
- Hilbert space
- Orthogonal and normal
- Inner product, outer product