

# **Advanced Algorithms**

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## **Linear Programming II: ILPs and Duality**

Lecture 10

# LPs are easy, ILPs not

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LPs can be solved in polynomial time!

- ▶ Interior Point method
- ▶ Ellipsoid method

**Caution:** Not known if Simplex runs in polynomial time  
But it works well in practice, implemented in every solver

Optimization = Separation

In general, ILPs cannot be solved in polynomial time, unless  $P=NP$ !

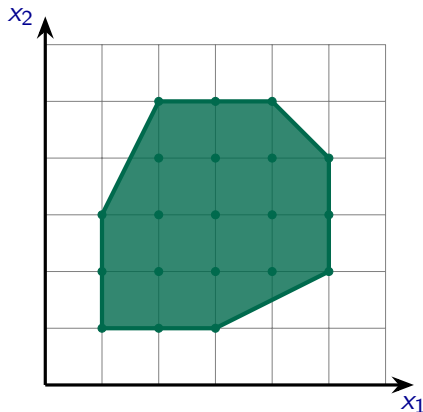
# Integer Linear Programs

# Integer Linear Programs (ILP)

For many problems we find LP formulations only with integrality constraints. → Solving ILPs is NP-hard (in general).

Example: Knapsack problem

$$\begin{aligned} \max \quad & \sum_{i=1}^n v_i \cdot x_i \\ \text{s.t.} \quad & \sum_{i=1}^n w_i \cdot x_i \leq K \\ & x_i \in \mathbb{Z}_+ \quad i \in \{1, \dots, n\} \end{aligned}$$



Can we use the machinery of efficiently solving LPs for solving ILPs?

→ LP Relaxation!

# LP Relaxation

# LP Relaxation

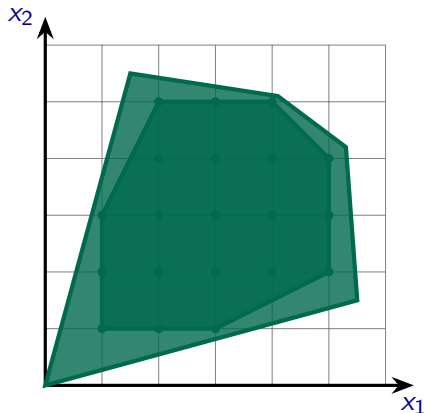
Given an ILP

$$\begin{array}{ll}\min & c^T x \\ \text{s.t.} & Ax \geq b \\ & x \in \mathbb{N}\end{array}$$

**LP relaxation:**

Replace  $x_v \in \{0, 1\}$  by  $x_v \geq 0$ .

**Observation.**  $z_{LP} \leq z_{ILP}$  (Every ILP solution is feasible for the LP.)



**Ideal case:** Polyhedron has **integral vertices** (= integral polyhedron)  
 $\Rightarrow$  LP relaxation has an **integral optimal solution**.

**Question:** When is a polyhedron integral?

ILPs with nice structure:

# Totally Unimodular Matrices

When is a polyhedron integral?

# Total unimodulare Matrizen

## Definition

A matrix  $A \in \mathbb{Z}^{m \times n}$  is **totally unimodular** (TU), if every quadratic submatrix of  $A$  has determinants  $0, -1$  or  $+1$ .

A quadratic submatrix  $B \in \mathbb{Z}^{k \times k}$  of  $A$  is obtained by deleting  $m - k$  rows and  $n - k$  columns in  $A$ .

## Examples:

$$\begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 1 \\ 1 & 0 & -1 \end{bmatrix} \text{ is TU}$$

$$\begin{bmatrix} 1 & -1 & 1 \\ 1 & 0 & -1 \\ 1 & 0 & 1 \end{bmatrix} \text{ is not TU, since } \begin{vmatrix} 1 & 1 \\ 1 & -1 \end{vmatrix} = -2 \notin \{-1, 0, 1\}$$



# Totally Unimodular Matrices

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## Theorem (Hoffmann, Kruskal 1956)

A matrix  $A \in \mathbb{Z}^{m \times n}$  is **totally unimodular** if and only if the polyhedron  $P = \{x \mid Ax \leq b, x \geq 0\}$  has **only integral vertices** for any  $b \in \mathbb{Z}^m$ .

## Corollary

The problem  $\min\{c^T x \mid Ax \leq b, x \geq 0\}$  with totally unimodular  $A$  and integral  $b$  has an integral optimal solution for any  $c$ .

**Jackpot!**

LP solver can find ILP solution

## Lemma (Characterizations)

Let  $A \in \{-1, 0, 1\}^{m \times n}$ , then the following statements are equivalent:

1.  $A$  is totally unimodular.
2.  $A^T$  is totally unimodular.
3. There is no quadratic submatrix in  $A$  with determinant  $+2$  or  $-2$ .

[Gomory]

## Lemma [Poincaré, 1900]

Let  $A \in \{-1, 0, 1\}^{m \times n}$  be a matrix with at most one  $+1$  and at most one  $-1$  in each column. Then a  $A$  is totally unimodular.

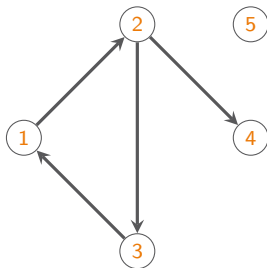
# Graph Problems with TU Matrix?

# Representation of Graphs

## Incidence matrix

The incidence matrix  $B \in \mathbb{N}^{m \times n}$  of an (un-)directed graph  $G = (V, A)$  is defined as

$$b_{ij} := \begin{cases} 1, & \text{if edge } e_j = (v_i, u) \text{ exists} \\ -1, & \text{if edge } e_j = (u, v_i) \text{ exists (resp. 1 if undirected)} \\ 0, & \text{othw.} \end{cases}$$



$$B = \begin{matrix} & \begin{matrix} (1,2) & (2,3) & (3,1) & (2,4) \end{matrix} \\ \begin{pmatrix} 1 & 0 & -1 & 0 \\ -1 & 1 & 0 & 1 \\ 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & -1 \\ 0 & 0 & 0 & 0 \end{pmatrix} \end{matrix}$$

# Totally Unimodular Matrices for Graphs

## Corollary

The **incidence matrix** of an undirected graph is totally unimodular if and only if the graph is **bipartite**.

## Korollar

The **incidence matrix** of a directed graph is totally unimodular.

Maximum matching in bipartite graphs:  
Incidence matrix  $A$  is totally unimodular.

$$\begin{aligned} \max \quad & \mathbf{1}^T \mathbf{x} \\ \text{s.t.} \quad & A\mathbf{x} \leq \mathbf{1} \\ & \mathbf{x} \geq \mathbf{0} \end{aligned}$$

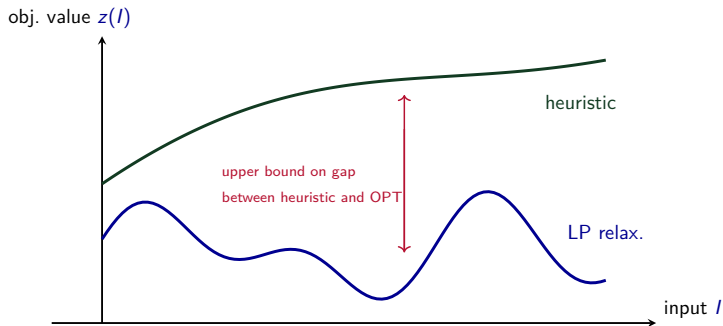
Thus there exists an integral optimal LP solution.

**Often LP relaxation is not known to be  
integral – Still very useful!**

# The benefit of LP Relaxations

## LP relaxation as a lower bound on the optimal solution!

- Useful for evaluating the performance of heuristics



- Use an infeasible LP solution for constructing a (close) feasible integral solution.

# LP Duality



# Duality: What is it about?

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**So far:** We know linear programs (LPs) and can solve them optimally.

**Assume** we are given a solution.

- ▶ **Feasibility** is easy to check
- ▶ But **how good** is the solution? How “close” is it to the optimal solution?

The theory of LP duality helps to find upper/lower bounds on the optimal objective value.

# Motivation

$$\begin{array}{lll} \min 7x_1 + 3x_2 & =: z(x) & \\ \text{s.t. } x_1 + x_2 & \geq 2 & (1) \\ 3x_1 + x_2 & \geq 4 & (2) \\ x_1, x_2 & \geq 0 & (3) \end{array}$$

A feasible solution:  
 $x_1 = x_2 = 1$  with  $z(x) = 10$ .  
How close to optimum?

**Goal:** Find lower bound on the optimum.

Ineq. (1),(3) imply:  $z(x) = 7x_1 + 3x_2 \geq x_1 + x_2 \geq 2 \Rightarrow \text{OPT} \geq 2$

Ineq. (2),(3) imply:  $z(x) = 7x_1 + 3x_2 \geq 3x_1 + x_2 \geq 4 \Rightarrow \text{OPT} \geq 4$

**Idea:** linear combination of constraints with coefficients  $y_1 = 1$  and  $y_2 = 2$ , that is,  $z(x) \geq y_1 \cdot (1) + y_2 \cdot (2)$ .

$$z(x) = 7x_1 + 3x_2 \geq 1 \cdot (x_1 + x_2) + 2 \cdot (3x_1 + x_2) \geq 1 \cdot 2 + 2 \cdot 4 = 10.$$

Hence, the above solution is optimal.

... now generalize.

# Motivation

$$\begin{aligned} \min \quad & 7x_1 + 3x_2 \quad =: z(x) \\ \text{s.t.} \quad & x_1 + x_2 \geq 2 \quad (1) \\ & 3x_1 + x_2 \geq 4 \quad (2) \\ & x_1, x_2 \geq 0 \quad (3) \end{aligned}$$

Find  $y_1 \geq 0$  and  $y_2 \geq 0$  with

$$\begin{aligned} z(x) &\geq y_1(x_1 + x_2) + y_2(3x_1 + x_2) \\ &\geq y_1 \cdot 2 + y_2 \cdot 4 \end{aligned}$$

maximizing the right hand side.  
It must hold:  $y_1 + 3y_2 \leq 7$  and  $y_1 + y_2 \leq 3$ . It is again an LP.

## Primal LP

$$\begin{aligned} \min \quad & 7x_1 + 3x_2 \\ \text{s.t.} \quad & x_1 + x_2 \geq 2 \\ & 3x_1 + x_2 \geq 4 \\ & x_1, x_2 \geq 0 \end{aligned}$$

## Dual LP

$$\begin{aligned} \max \quad & 2y_1 + 4y_2 \\ \text{s.t.} \quad & y_1 + 3y_2 \leq 7 \\ & y_1 + y_2 \leq 3 \\ & y_1, y_2 \geq 0 \end{aligned}$$

# Primal and Dual Program

Arbitrary linear program:

$$\begin{array}{ll} \min & c^T \cdot x \\ \text{s.t.} & a_i \cdot x \geq b_i \quad \text{für } i \in M_1 \\ & a_i \cdot x \leq b_i \quad \text{für } i \in M_2 \\ & a_i \cdot x = b_i \quad \text{für } i \in M_3 \\ & x_j \geq 0 \quad \text{für } j \in N_1 \\ & x_j \leq 0 \quad \text{für } j \in N_2 \\ & x_j \text{ frei} \quad \text{für } j \in N_3 \end{array}$$

Obtain lower bound:

$$\begin{array}{ll} \max & b^T \cdot y \\ \text{s.t.} & y_i \geq 0 \quad \text{für } i \in M_1 \\ & y_i \leq 0 \quad \text{für } i \in M_2 \\ & y_i \text{ frei} \quad \text{für } i \in M_3 \\ & A_j^T \cdot y \leq c_j \quad \text{für } j \in N_1 \\ & A_j^T \cdot y \geq c_j \quad \text{für } j \in N_2 \\ & A_j^T \cdot y = c_j \quad \text{für } j \in N_3 \end{array}$$

**Note:**  $a_i$  denotes row  $i$  in matrix  $A$  und  $A_j$  the column  $j$  in  $A$ .

The linear program on the right is the dual linear program of the primal linear program on the left. → [Example at the board](#)

# Primal & dual Variables & Constraints

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primal LP (min)		dual LP (max)	
	$\geq b_i$	$\geq 0$	
Constraints	$\leq b_i$	$\leq 0$	Variables
	$= b_i$	free	
	$\geq 0$	$\leq c_j$	
Variables	$\leq 0$	$\geq c_j$	Constraints
	free	$= c_j$	

# Examples

primal LP (min)	dual LP (max)
$\begin{array}{ll}\min & c^T x \\ \text{s.t.} & Ax \geq b \\ & x \geq 0\end{array}$	$\begin{array}{ll}\max & b^T y \\ \text{s.t.} & A^T y \leq c \\ & y \geq 0\end{array}$
$\begin{array}{ll}\min & c^T x \\ \text{s.t.} & Ax = b \\ & x \geq 0\end{array}$	$\begin{array}{ll}\max & b^T y \\ \text{s.t.} & A^T y \leq c\end{array}$

**Lemma.** The **dual LP** of a dual LP is the **primal LP**.

# Duality Theorems

# Weak Duality

$$\begin{array}{ll}\text{primal (P)} & \min c^T x \\ & \text{s.t. } Ax \geq b \\ & x \geq 0\end{array}$$

$$\begin{array}{ll}\text{dual (D)} & \max b^T y \\ & \text{s.t. } A^T y \leq c \\ & y \geq 0\end{array}$$

## Theorem

Let  $\bar{x}$  be feasible a feasible solution for the primal LP (P) and let  $\bar{y}$  be a feasible solution for the dual LP (D). Then

$$c^T \cdot \bar{x} \geq \bar{y}^T \cdot b.$$

**Proof.**  $c^T \cdot \bar{x} \geq (A^T \bar{y})^T \cdot \bar{x} = \bar{y}^T A \cdot \bar{x} \geq \bar{y}^T \cdot b$   $\square$

1. If (P) is **unbounded** ( $\text{Opt} = -\infty$ ), then (D) is **infeasible**.
2. If (D) is **unbounded** ( $\text{Opt} = \infty$ ), then (P) is **infeasible**.
3. Let  $\bar{x}$  and  $\bar{y}$  be **feasible** solutions for (P) and (D) with  $c^T \cdot \bar{x} = \bar{y}^T \cdot b$ , then  $\bar{x}$  and  $\bar{y}$  are **optimal**.



# Strong Duality

## Theorem

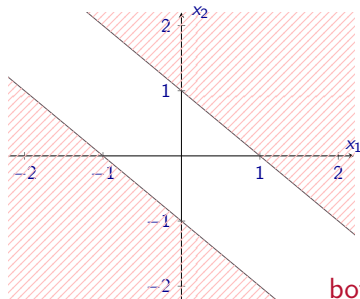
If the primal LP has an **optimal** solution  $x^*$ , then there exists an **optimal** solution  $y^*$  for the dual LP and  $c^T x^* = b^T y^*$ .

## Possible primal-dual pairs:

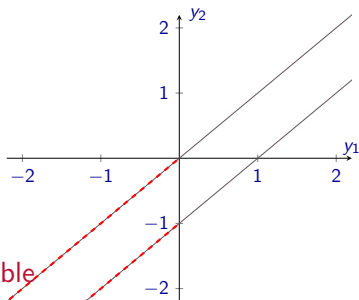
primal\dual	optimal	unbounded	infeasible
optimal	strong duality	impossible	impossible
unbounded	impossible	impossible	(1) weak duality
infeasible	impossible	(1) weak duality	(2) possible, c.f. Ex.

# Example I

$$\begin{array}{ll}\max & x_1 \\ \text{s. t.} & x_1 + x_2 \geq 1 \quad | \quad y_1 \\ & -x_1 - x_2 \geq 1 \quad | \quad y_2 \\ & x_1, x_2 \in \mathbb{R}\end{array}$$



$$\begin{array}{ll}\min & y_1 + y_2 \\ \text{s. t.} & y_1 - y_2 = 1 \quad | \quad x_1 \\ & y_1 - y_2 = 0 \quad | \quad x_2 \\ & y_1, y_2 \leq 0\end{array}$$

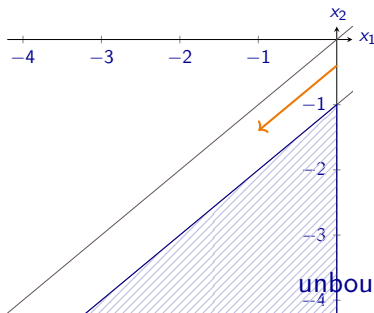


both infeasible

## Example II

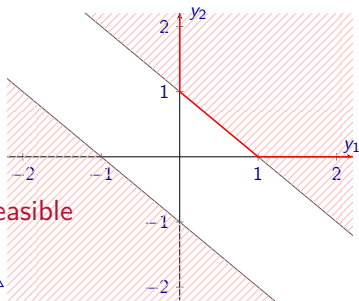
$$\begin{array}{llllll} \min & x_1 & + & x_2 & & \\ \text{s. t.} & x_1 & - & x_2 & \geq & 1 \quad | \quad y_1 \\ & x_1 & - & x_2 & \geq & 0 \quad | \quad y_2 \\ & & & & & x_1, x_2 \leq 0 \end{array}$$

$$\begin{array}{llllll} \max & y_1 & & & & \\ \text{s. t.} & y_1 & + & y_2 & \geq & 1 \quad | \quad x_1 \\ & -y_1 & - & y_2 & \geq & 1 \quad | \quad x_2 \\ & & & & & y_1, y_2 \geq 0 \end{array}$$



! infeasible

unbounded !



# **An application of duality**

# Minimal Vertex Cover

Problem: Min Vertex Cover

Given: Graph  $G = (V, E)$

Task: Find a minimal subset  $V' \subseteq V$  such that each edge  $e = \{u, v\} \in E$  has an endpoint in  $V'$ ; we say  $e$  is covered.

**Integer LP:** Decision variable  $x_v \in \{0, 1\}$  indicates if  $v \in V'$ .

$$\min \sum_{v \in V} x_v =: z$$

$$\text{s.t. } x_u + x_v \geq 1, \quad \text{for all } \{u, v\} \in E$$

$$x_v \in \{0, 1\}, \text{ for all } v \in V.$$

**LP relaxation:** Replace  $x_v \in \{0, 1\}$  by  $x_v \geq 0$ .

**Observation:**  $z_{LP} \leq z_{ILP}$  (Any ILP solution is feasible for the LP.)

# Dual LP for Minimal Vertex Cover

The dual LP for the LP relaxation (board):

$$\begin{aligned} \max \quad & \sum_{e \in E} y_e \\ \text{s.t.} \quad & \sum_{e \in \delta(v)} y_e \leq 1, \quad \text{for all } v \in V \\ & y_e \geq 0, \quad \text{for all } e \in E. \end{aligned}$$

For  $v \in V$  let  $\delta(v) := \{e \in E \mid e = (u, v), u \in V\}$  the set of edges that are incident with  $v$ .

**Observation.** LP Relaxation of the **Maximal Matching**.

Problem: Max Matching

Given: Graph  $G = (V, E)$

Task: Find a maximal matching, i.e., a maximal subset  $M \subseteq E$  such that any vertex is incident to at most one edge  $e \in M$ .

# König's Theorem

## Theorem

There are at least as many **vertices** in a **minimal vertex cover** as there are **edges** in a **maximal matching**.

**Proof.** Follows by weak duality:  $z_{VC} \geq z_{VC}^{LP} = z_M^{LP} \geq z_M$ .

**Definition.** A Graph  $G = (V, E)$  is **bipartite**, if there exists a partition  $V = L \cup R$  such that there are no edges between  $L$  and  $R$ , i.e., there exists no  $\{u, v\} \in E$  with  $u \in L$  and  $v \in R$ .

## Theorem (König, 1931)

In a bipartite graph it holds that the number of **vertices** in a **minimal vertex cover** **equals** the number of **edges** in a **maximal matching**.

**Important:** In general, weak and strong duality only hold for LPs! However, it can be shown that the LP relaxations of the vertex cover and matching ILPs always have an integral solution if the graph is bipartite. (constraint matrix is totally unimodular)

# Complementary slackness



# Complementary Slackness

Consider an arbitrary primal-dual pair (P) and (D):

$$\begin{aligned}(P) \quad & \min \quad c^T \cdot x \\ & \text{s.t.} \quad A \cdot x \geq b \\ & \quad \quad x \geq 0\end{aligned}$$

$$\begin{aligned}(D) \quad & \max \quad y^T \cdot b \\ & \text{s.t.} \quad A^T \cdot y \leq c \\ & \quad \quad y \geq 0\end{aligned}$$

## Theorem

Let  $\bar{x}$  be feasible for (P) and  $\bar{y}$  feasible for (D). Then,  $\bar{x}$  and  $\bar{y}$  are optimal if and only if

$$\begin{aligned}\bar{x}_i \cdot (c_i - (A^T \cdot \bar{y})_i) &= 0, & \text{for all } i, \text{ and} \\ \bar{y}_j \cdot (b_j - (A \cdot \bar{x})_j) &= 0, & \text{for all } j.\end{aligned}$$

The theorem holds for arbitrary primal-dual pairs (P), (D).

**Corollary.** In optimal solution: either, a variable vanishes ( $= 0$ ), or, the corresponding dual inequality is tight ( $=$ ). A free variable corresponds to an equation in the dual that is tight by definition.

# Complementary Slackness for Proving Optimality

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Given feasible solutions  $\bar{x}$  und  $\bar{y}$  for a primal LP (P) and its dual LP (D), we can use complementary slackness to verify optimality.

Example at the board.

Faster: Compare objective function values  $\bar{x}$  und  $\bar{y}$  and use duality.

# Complementary Slackness for Proving Optimality

Given an optimal solution  $x^*$  for a primal LP (P), use complementary slackness to construct an optimal solution  $y^*$  for the dual LP:

1. If constraint  $i$  in (P) is not tight, then set  $y_i^* = 0$ .
2. For all  $x_j^*$  with  $x_j^* \neq 0$ , the correspond. constraint must be tight:  
Set up a system of linear equations and solve it to determine the remaining duals
3. These duals give an optimal solution to (D).

Example below with solution at the board:

$$\begin{array}{ll} (P) \min & 5x_1 + 12x_2 + 2x_3 \\ \text{s.t.} & 2x_1 + 4x_2 - 8x_3 \leq 1 \\ & -8x_1 + 4x_2 - x_3 \geq 0 \\ & x_1 + 2x_2 + 2x_3 = 5 \\ & x_1, x_3 \geq 0 \end{array}$$

$$\begin{array}{ll} (D) \max & y_1 + 5y_3 \\ \text{s.t.} & 2y_1 - 8y_2 + y_3 \leq 5 \\ & 4y_1 + 4y_2 + 2y_3 = 12 \\ & -8y_1 - 4y_2 + 2y_3 \leq 2 \\ & y_1 \leq 0 \\ & y_3 \geq 0 \end{array}$$

The optimal solution is  $x^* = (0, \frac{1}{2}, 2)^T$ .

# Applications of Duality

## Shadow prices

Consider a maximization problem. The values of the dual variables  $y_i$  can be interpreted as the value of one unit of resource  $i$ , as limited by the  $i$ -th constraint.

Example in Exercise.

# Primal-Dual Algorithms (General)

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**Idea.** Solve the LP by simultaneously generating a dual feasible solution. Use complementary slackness to improve the solution.

1. Set primal LP variables  $x = 0$  and dual variables  $y = 0$ . (dual feasible, primal not necessarily)
2. Increase some of the  $y_j$ 's until a dual constraint is tight. Freeze the corresponding  $y_j$  and increase the corresponding  $x$ .
3. Repeat step 2 until all constraints are satisfied.

# Weighted Vertex Cover - LP Relaxation

Every vertex has a weight  $w_v \geq 0$ , for all  $v \in V$ .

**Goal:** Find a vertex cover  $V'$  with minimal total weight.

$$\min \sum_{v \in V} w_v \cdot x_v$$

$$\text{s.t.} \quad x_u + x_v \geq 1, \quad \forall (u, v) \in E \\ x_v \geq 0, \quad \forall v \in V.$$

$$\max \sum_{e \in E} y_e$$

$$\text{s.t.} \quad \sum_{e \in \delta(v)} y_e \leq w_v, \quad \forall v \in V \\ y_e \geq 0, \quad \forall e \in E.$$

## Primal-Dual Algorithm

1. Set primal LP variables  $x = 0$  and dual variables  $y = 0$ .
2. Choose any unfrozen edge  $e$ .
3. Increase  $y_e$  until a constraint is satisfied.  $\rightarrow$  for vertex  $v$
4. Freeze all  $y_e$  with  $e \in \delta(v)$ . Increase  $x_v = 1$ .
5. Repeat from step 2 until all  $y_e$  are frozen.

# Primal-Dual Algorithm for Vertex Cover

## Theorem

The primal-dual algorithm finds a feasible solution  $x$  for the minimum vertex cover problem with

$$z(x) \leq 2 \cdot z(x_{LP}^*) \leq 2 \cdot z(x_{ILP}^*),$$

where  $x^*$  is the optimal solution. This is called a 2-approximation.

**Proof.** ... on the board

**Remark:** No polynomial-time algorithm is known that achieves a  $(2 - \varepsilon)$ -approximation for any  $\varepsilon > 0$ . Assuming the **Unique Games Conjecture** (complexity theory), no such algorithm exists.

**Alternative** 2-approximation: rounding the LP solution.



# Take-Home Message

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- ▶ Duality is a powerful concept for obtaining
  - bounds on the value of an optimal solution **OPT**
  - an estimate on the gap between a feasible solution and **OPT**
- ▶ Duality theorems
- ▶ Applications of duality
  - Duality of problems: min vertex cover and max matching; max flow and min cut; etc.
  - Complementary slackness
  - Shadow prices, interpretation of duals for detecting bottlenecks
- ▶ Duality theory only for linear programs!

This was a crash course on LP basics. More details and applications in courses: Operations Research, Optimization Bootcamp, Master courses.