

# **Advanced Algorithms**

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## **Introduction to Matroids**

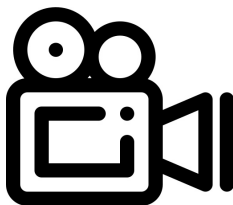
Lecture 12

# Recording of this Lecture

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## This lecture will be recorded

- ▶ Recording only of the lecturers by themselves.
- ▶ If there are questions from the audience, please make a clear signal if the microphone shall be muted.
- ▶ Our goal is to record the lecture, but it is no guarantee that each lecture will be recorded.



# Recap: Minimum Spanning Trees

**Given:** undirected graph  $G = (V, E)$  with edge weights  $w : E \rightarrow \mathbb{R}$ .

**Task:** Find a spanning tree  $T \subseteq E$  of  $G$  with minimum weight, that is,  $\sum_{e \in T} w(e)$  is minimal.

## Kruskal's algorithm

```
 $F \leftarrow \emptyset$   
for  $e \in E$  sorted ascending by  $w(e)$  do  
  if  $F \cup \{e\}$  is acyclic then  
     $F \leftarrow F \cup \{e\}$   
return  $F$ 
```

Can we apply the idea of Kruskal's algorithm to other problems?

Can we generalize Kruskal's algorithm?

# A Generalization of Kruskal's Algorithm

**Given:** universe  $E$  with weights  $w : E \rightarrow \mathbb{R}$ , feasible sets  $\mathcal{I} \subseteq 2^E$ .

**Task:** Find a  $F \in \mathcal{I}$ , that is,  $\sum_{e \in F} w(e)$  is minimal / maximal.

An abstraction of Kruskal's algorithm

```
 $F \leftarrow \emptyset$ 
for  $e \in E$  sorted ascending by  $w(e)$  do
  if  $F \cup \{e\} \in \mathcal{I}$  (that is,  $F \cup \{e\}$  is feasible) then
     $F \leftarrow F \cup \{e\}$ 
return  $F$ 
```

Observation: if  $I \in \mathcal{I}$  is a feasible set, then every  $I' \subseteq I$  should also be feasible.

# Independence Systems

## Definition (Independence System)

Let  $E$  be a ground set. A set system  $\mathcal{I} \subseteq 2^E$  is called **independence system** if

- (i)  $\emptyset \in \mathcal{I}$ , and
- (ii) for all  $A \in \mathcal{I}$  and  $B \subseteq A$ , we have  $B \in \mathcal{I}$ .

A set  $A \subseteq E$  is called **independent** if  $A \in \mathcal{I}$ , and **dependent** if  $A \notin \mathcal{I}$ . Minimal dependent sets are called **circuits**, and maximal independent sets are called **bases**.

For some set  $A \subseteq E$ , we call a maximum independent subset of  $A$  a **basis** of  $A$ .

# Examples of Independence Systems

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- ▶ **Minimum spanning tree:**  $w(e)$  is the weight of edge  $e$ , and  $\mathcal{I} = \{I \subseteq E \mid I \text{ forest}\}$ .
- ▶ **Maximum matching:**  $w(e) = 1$ , and  $\mathcal{I} = \{I \subseteq E \mid I \text{ matching}\}$ .
- ▶ **Knapsack:**  $w(e)$  is the value of item  $e$ , and  $\mathcal{I} = \{I \subseteq E \mid \sum_{e \in I} w(e) \leq B\}$  for some capacity  $B$ .
- ▶ **Maximum weight independent set:**  $w(v)$  is the weight of vertex  $v$ , and  $\mathcal{I} = \{I \subseteq V \mid I \text{ is independent in } G\}$ .

## Definition (Matroid)

An independence system  $(E, \mathcal{I})$  is called a **matroid** if

- (iii) for all  $A, B \in \mathcal{I}$  with  $|A| < |B|$ , there exists an element  $b \in B \setminus A$  such that  $A \cup \{b\} \in \mathcal{I}$ . (**augmentation property**)

In summary, we have the properties:

- (i)  $\emptyset \in \mathcal{I}$ , and
- (ii) for all  $A \in \mathcal{I}$  and  $B \subseteq A$ , we have  $B \in \mathcal{I}$ .
- (iii) for all  $A, B \in \mathcal{I}$  with  $|A| < |B|$ , there exists an element  $b \in B \setminus A$  such that  $A \cup \{b\} \in \mathcal{I}$ . (**augmentation property**)

# Bases of a Matroid

## Lemma

*Every base of a matroid has the same size.*

## Proof.

- ▶  $B_1$  and  $B_2$  bases such that  $|B_1| < |B_2|$ .
- ▶ By the augmentation property,  $\exists b \in B_2 \setminus B_1$  such that  $B_1 \cup \{b\} \in \mathcal{I}$ .
- ▶ Contradiction to the maximality of  $B_1$ .





# Uniform Matroids

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Let  $E$  be a universe and let  $k \in \mathbb{N}$ . Define

$$\mathcal{I} = \{I \subseteq E \mid |I| \leq k\}.$$

## Theorem

$\mathcal{M} = (E, \mathcal{I})$  is a matroid (called a *uniform matroid*).

# Partition Matroids

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Let  $E$  be a ground set and let  $E_1, E_2, \dots, E_\ell$  be a partition of  $E$ . For fixed integers  $k_1, k_2, \dots, k_\ell$ , define

$$\mathcal{I} = \{I \subseteq E \mid |I \cap E_i| \leq k_i \text{ for all } 1 \leq i \leq \ell\}.$$

## Theorem

$\mathcal{M} = (E, \mathcal{I})$  is a matroid (called a *partition matroid*).

# Linear Matroids

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Let  $F$  be a field and let  $A \in F^{m \times n}$  be a matrix whose columns are indexed by a ground set  $E = \{1, \dots, n\}$ . Define

$$\mathcal{I} = \{I \subseteq E \mid A_I \text{ has full rank}\},$$

where  $A_I$  denotes the submatrix of  $A$  of the columns indexed by  $I$ .

## Theorem

$\mathcal{M} = (E, \mathcal{I})$  is a matroid (called a *linear matroid*).

# Graphic Matroids

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Let  $G = (V, E)$  be a graph. Define

$$\mathcal{I} = \{I \subseteq E \mid I \text{ is acyclic}\} .$$

## Theorem

$\mathcal{M} = (E, \mathcal{I})$  is a matroid (called a *graphic matroid*).

In particular, this shows that the problem of finding a MST in a graph is a matroid optimization problem.

# Matching Matroids

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Let  $G = (V, E)$  be a graph. Define

$$\mathcal{I} = \{I \subseteq V \mid \text{there exists a matching in } G \text{ that covers } I\}.$$

## Theorem

$\mathcal{M} = (V, \mathcal{I})$  is a matroid (called a *matching matroid*).

# The Rank of a Matroid

## Definition

Let  $\mathcal{M} = (E, \mathcal{I})$  be a matroid. The **rank function**  $r : 2^E \rightarrow \mathbb{N}_{\geq 0}$  associated to  $\mathcal{M}$  is defined as

$$r(S) := \max_{I \subseteq S, I \in \mathcal{I}} |I|$$

for each  $S \subseteq E$ . We call  $r(E)$  the **rank** of  $\mathcal{M}$ .